CSCI7645.81 Systems Programming Spring’21

# Assignment 4, Part A

**Descriptions**:

Modify Program 1 in Lecture 6 to add type 3 to mean this is a prime number and to have the random numbers be in [1, 100].

Modify Program 2 to output five odd numbers, five even numbers and five prime numbers respectively from the message queue.

**Due** **Date**: Demo your programs in our class’ lab session, 04/06/2021.